INTERNATIONAL BULLETIN OF APPLIED SCIENCE AND TECHNOLOGY

UIF = 8.2 | SJIF = 5.955

IBAST ISSN: 2750-3402



THE USE OF MODERN INNOVATIVE TECHNOLOGIES IN IMPROVING THE EFFECTIVENESS OF THE LESSON Makhmuda Kuldasheva

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Annotation. This article covers the importance of the use of virtual presence in the educational system, mechanisms for organizing virtual classes in geography lessons, methods for displaying educational materials, demonstration of materials from atlases, scientific publications from the internet using multimedia tools.

Keywords: educational system, virtual being, illusion, multimedia, virtual lesson, training, individual education, geographic object, comments, text, knowledge comprehension.

Аннотация. В данной статье освещается важность использования виртуального присутствия в системе образования, механизмы организации виртуальных уроков на отображения учебного уроках географии, методы материала, демонстрация научных публикаций материалов из атласов, интернета помощью ИЗ С мультимедийных средств.

Ключевые слова: система образования, виртуальное существо, иллюзия, мультимедиа, виртуальный урок, обучение, индивидуальное обучение, географический объект, комментарии, текст, проверка знаний.

The importance of using virtual existence in the educational system lies in the fact that it makes it possible to create on a computer the illusion that a person is acting in real existence. Through this interactive technology, it will be possible to use artificially created computer information through a special interface, computer graphics and sound Media, replacing the perception of objective being with the help of natural sensory organs. Virtual existence is actually something that is practically absent, it is impossible to catch it by hand, to make its taste and smell hiss. But, as it exists, a person enters the fantastic world and not only observes and forgives it, but also has the opportunity to influence it (Table 1).

Table 1. Mechanism for organizing virtual classes in geography lessons

N⁰	Virtual education in	Virtual education in science teaching	
	science teaching		
	I. Goals, objectives and importance of Education		
1.	The teacher's ability to	The ability to independently (within the	
	study the social order of	framework of hours allotted for independent work)	
	society, which will help them	determine the tasks of personal importance of	
	understand the goals and	geographical education, depending on the	
	objectives of Geographic	physiological, individual and psychological	
	Education	characteristics of the student	
	II. Principles of Education		
2.	The teacher's ability to	The ability to choose the speed of mastering	
	fully implement in practice:	the topic when you are in the audience on the	
	the principle of	computer, get interesting visual materials.	



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IBAST | Volume 3, Issue 6, June

	individualization of	
	education: the principle of	
	visualization-the principle of	
	connecting learning with life	
	III. Forms of Education	
3.	Tests and assignments	By making decisions about real situations
	significantly expand the	through games, Educational Research, the ability to
	capabilities of the	lose various types of behavior, solving virtual
	educational system in the	meetings, seminars, Olympiads, test problems-
	audience.	expanding their horizons
	Educational research	
	can be done directly without	
	leaving the audience thanks	
	to virtual education	
4.	Individual education	Creating your own pace of mastering the
	will receive new content and	topic through Individual work.
	opportunities thanks to	
	virtual education	
	IV. Content of training	
5.	The ability of the	The ability to obtain current information,
	teacher to improve the	study innovations, receive additional information
	content of Education:	not provided for in textbooks: biographies of
		researchers, scientists, the variety of visual images
		of educational material
6.	Correction of the	Brief description of the main topics,
	content of education, the	excursions to production
	choice of methods for	
	presenting geographical	
	material	
	V. Teaching methods	
7.	The method of	Independently search and change data thanks
	illustration through tables,	to various Office programs, Internet sites
	diagrams, maps located on	
	Internet sites, the	
	demonstration method	
	allows you to show events	
	and processes in dynamics	
	thanks to animation and	
	digital video images. The	
	method of demonstration in	
	teaching" will be able to apply	
	knowledge in everyday	
	activities"	
8.	Method of studying a	The possibility of systematization and storage



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	specific case in Virtual	in various electronic media.
	education there are ready-	
	made Developments project	
	method	
	VI. Teaching tools	
9.	The opportunity for the	The ability to choose the most suitable
	teacher to improve the	educational tools for yourself. The variety of
	teaching tools using the	information education resources allows you to
	following tools:	maximally take into account individual interests
		and opportunities.
10.	Digital educational	
	tools, digital photos, digital	
	videos, animated slideshows,	
	interactive models, games	
	and digital virtual cards	
	VII. Control of learning	outcomes
11.	The ability to improve	The ability for the student to choose the
	the system of control of	degree of difficulty of the test, receive advice if
	knowledge, skills and	necessary, independently assess the degree of
	qualifications of students to	mastery of the geography course, record individual
	the geography teacher.	academic performance.

1.Demonstration of educational materials. As a rule, the main visual medium has always been wall-mounted demonstration posters, maps, diagrams, educational films. With the help of Multimedia tools, it is possible to easily display materials from atlases, scientific publications from the internet. They allow students to focus their attention on the most important objects and phenomena depicted on maps and other visual materials^[4]. Thus, when studying new material, it is possible to use the product of the company" 1C: Education Collection", which provides students with theoretical material in a convenient and visual way. The geography visual weapons library contains several categories of visual materials (henceforth referred to in the text as media objects:

- slides with photographs of certain geographical objects with text comments (for example, a photo of a sample of natural processes, geopolitical processes, iceberg, volcano, etc.);

- slides with photos of the results of the event with a specific geographical process, text comments (for example, photos of houses destroyed after an earthquake);

- slides with diagrams, diagrams, tables, reflecting the structure of geographical objects, the essence of geographical phenomena and processes, their qualitative and quantitative characteristics (for example, a stratovolcano structure diagram, a table, describing the dynamics of the world population, etc.);

- videos that reflect geographic processes or events with text comments(e.g. decline and flow);

- animations when they are displayed, geographic processes and phenomena are modeled (e.g., changes in the state political map, economic ties), with textual comments;



- diagram maps with interactive maps and text comments.

2. Knowledge verification: the use of computer programs (tests, OMS, MAMI TESTING) designed for automated verification of the level of knowledge and skills. 3. When organizing independent work of students: - to select the necessary information; - to study new educational material; - to carry out practical work; - to create "own" products of educational activities: notes, abstracts, projects, etc.; - to develop skills and qualifications;- to prepare for competitions, Olympiads; - to carry out educational and research work.

We can travel through the virtual world to some country or sea, walk there in various entertainment alleys of cities, get acquainted with the industrial enterprise, drive a car released in car factories or bathe in the sea.but the virtual world does not give a person pleasure, like a real physical being[6]. The reason is, the sensations that arise under the influence of this being are realized in many ways not by him himself, but through how we perceive and imagine.

In place of the conclusion, it can be said that virtual existence is currently used in the sphere and branches of human cultural activity. Above all, it is used in the field in which it occurs, in science, including in physics, modeling the dynamics of liquids and gases, in chemistry, in the construction of a model of chemical reactions, in geology and geography, in the modeling of card schemes, relief and volcanoes, and samasadorism is achieved.

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